.



# teacher-rubric

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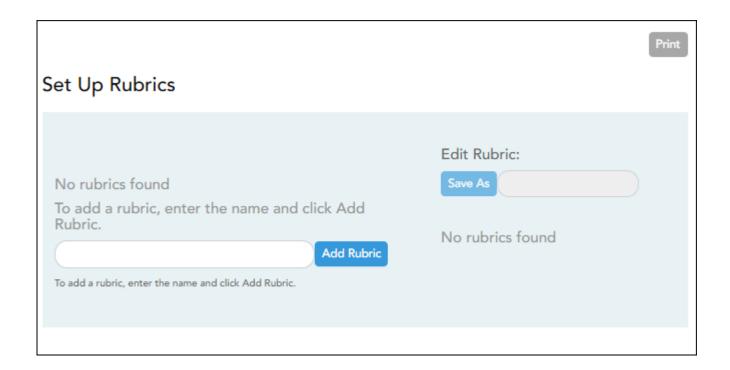
The rubric feature is only available if enabled by the campus.

To use a rubric for grading an assignment, you must first create the rubric, and then associated the rubric with a particular assignment.

#### Settings > Set Up Rubrics

This page allows you to create rubric charts that can be used for grading assignments. A rubric chart is a set of criteria (i.e., skills) used for assessing a student's work or performance and includes levels of potential achievement (i.e., scores) for each criterion.

Once a rubric is created, you can associate the rubric chart with an assignment on Settings > Manage Assignments. Then, the rubric will be available for the assignment on Grades > Assignment Grades.



Your existing rubric charts (i.e., rubric charts created by you) are listed. Otherwise, the message "No rubrics found" is displayed.

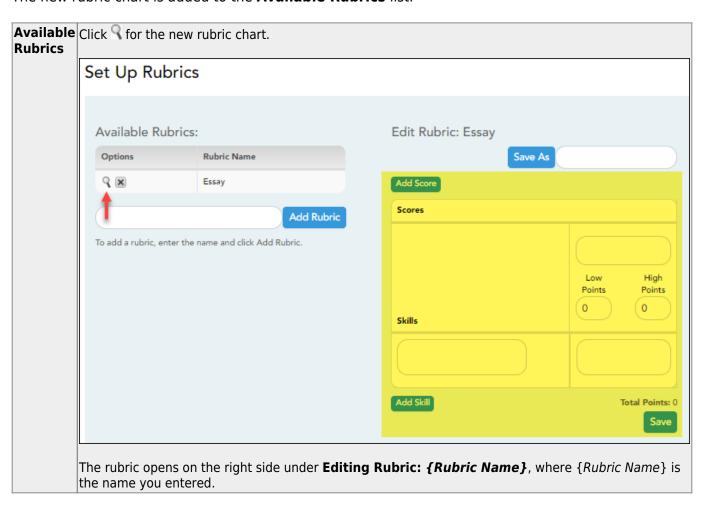
#### Add a rubric chart:

In the field next to the **Add Rubric** button, type a unique name for the new rubric chart, then click

#### Add Rubric.



The new rubric chart is added to the **Available Rubrics** list.



#### ☐ Under **Editing Rubric: {Rubric Name}**:

A grid is displayed allowing you to enter criteria (i.e., skills) and scores for each criterion.

#### ☐ Add **Skills**:

To add skills to the rubric chart, type the first skill name, up to 50 characters, and click **Add Skill**. The skill is added to the grid, and a blank field is displayed allowing you to add another skill.



Continue adding skills as needed.

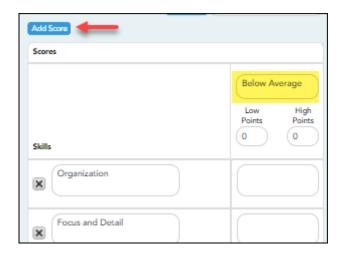


#### ☐ Add **Scores**:

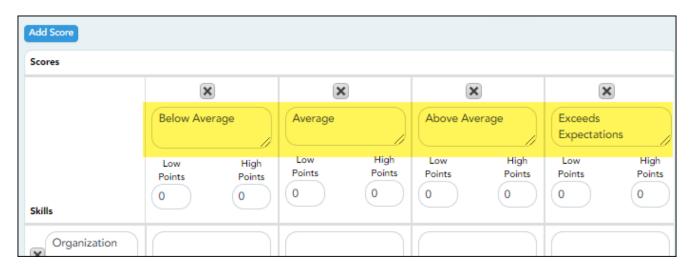
Each rubric chart must have at least one column under **Scores**.

Establish a set of score names. For example, you could create the following set of five score names: Not Attempted, Below Average, Average, Above Average, and Exceeds Expectations.

To add a score, type the first score name (e.g., Not Attempted), up to 50 characters, and then click **Add Score**. The score is added to the grid, and a blank field is displayed allowing you to add another score.



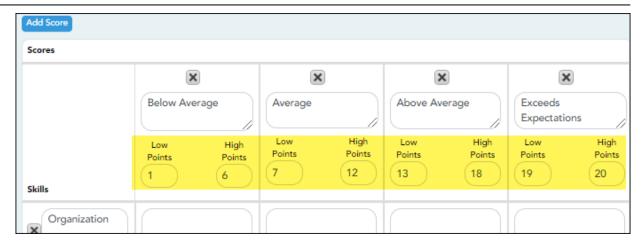
Continue adding scores as needed.



#### ☐ Enter Low/High Points:

For each score, use the **Low Points** and **High Points** fields to establish a range of possible points within each score. Or, you can assign a single point value for each score.

The fields can have up to three digits.



#### **Example 1 (with score ranges):**

Within each score, you can establish a range of possible points:

The *Not Attempted* score may have **Low Points** and **High Points** both set to 0, because 0 points would be awarded if the student did not attempt the skill.

The *Below Average* score may have **Low Points** set to 1, and **High Points** set to 10, so a student who performed below average on the skill can earn between 1 and 10 points.

The *Average* score may have **Low Points** set to 11, and **High Points** set to 20, so a student who had average performance on the skill can earn between 11 and 20 points.

The *Above Average* score may have **Low Points** set to 21, and **High Points** set to 30, so a student who had above average performance on the skill can earn between 21 and 30 points. The highest score a student could receive would be 30.

The *Exceeds Expectations* score may have **Low Points** set to 31, and **High Points** set to 40, so a student who had above average performance on the skill can earn between 31 and 40 points. The highest score a student could receive would be 40.

In this example, if 10 skills were scored, the student could earn a maximum of 400 points for the assignment.

#### **Example 2 (without score ranges):**

To assign a specific number of points to each score, type the number of possible points in the **Low Points** field and leave the **High Points** field blank. When you save, the **High Points** field will automatically be set to the value in the **Low Points** field.

The *Not Attempted* score may have **Low Points** set to 0, because 0 points would be awarded if the student did not attempt the skill. Leave **High Points** set to 0 or blank.

The Below Average score may have **Low Points** set to 1, because 1 point would be

awarded if the student had below average performance for the skill. Leave **High Points** set to 0 or blank.

The *Average* score may have **Low Points** set to 2, because 2 points would be awarded if the student had average performance for the skill. Leave **High Points** set to 0 or blank.

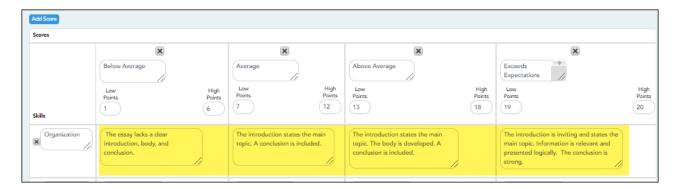
The *Above Average* score may have **Low Points** set to 3, because 3 points would be awarded if the student had above average performance for the skill. Leave **High Points** set to 0 or blank. The highest score a student could receive would be 3.

The *Exceeds Expectations* score may have **Low Points** set to 4, because 4 points would be awarded if the student had above average performance for the skill. Leave **High Points** set to 0 or blank. The highest score a student could receive would be 4.

In this example, if 10 skills were scored, the student could earn a maximum of 40 points for the assignment.

#### ☐ Enter a score note:

(Optional) For each skill, type a note about the score as it relates to the specific skill, up to 255 characters. The note is used to further clarify the requirements for awarding points for the skill.



See Notes on Special Characters and Copy/Paste From Other Documents.

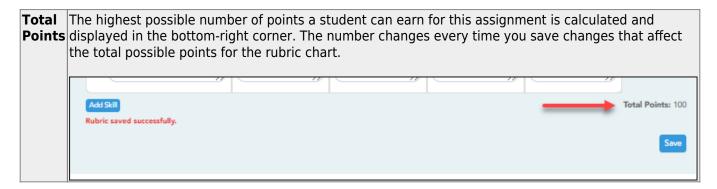
**TIP:** You can expand the size of the fields by dragging the bottom-right corner of the field to the desired size. When you save the note, the field will return to its original size.



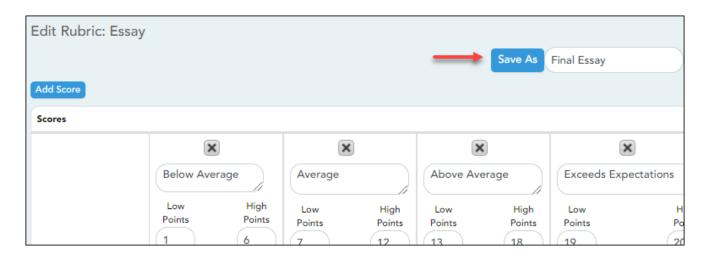
Scores must be entered in ascending order from left to right.

Scores cannot be out of sequence; however gaps can exist.

#### ☐ Click **Save**.



☐ To save a copy of the displayed rubric chart with another name (e.g., to use the rubric chart as a template for another rubric chart), type the new name in the field next to the **Save As** button, then click **Save As**.



The new rubric chart is added to the **Available Rubrics** list. The new rubric chart can be modified as needed.

#### Edit a rubric chart:

 $\Box$  Under **Available Rubrics** (left), click  $\P$  for the rubric chart you want to change.

The rubric chart opens under **Editing Rubric** (right). Modify the chart as needed, and then click **Save**.

#### NOTE:

If you attempt to edit a rubric chart that is in use, a message is displayed indicating the number of assignments using the rubric chart; however, you are not prevented from modifying some parts of the rubric chart:

- The skills cannot be changed.
- You cannot add a skill; the **Add Skill** button is not displayed.
- You must keep at least one column under **Scores**.
- The score note field can be modified.
- You can add scores, but you must maintain the same **Total Points**.

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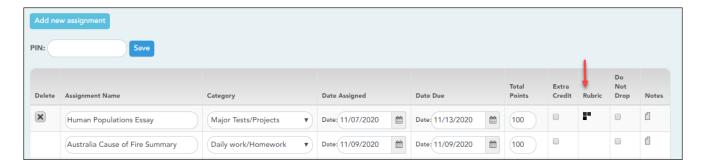
☐ Under <b>Available Rubrics</b> (left), click <b>×</b> to delete an existing rubric chart.	
$\square$ You are prompted to confirm that you want to delete the rubric chart. Click <b>OK</b> .	
<b>NOTE:</b> You cannot delete a rubric chart that is in use (i.e., associated with any assignment).	

### Associate a rubric with an assignment:

Settings > Manage Assignments

☐ Click **Add new assignment** to add a new assignment.

A blank row is added to the grid. Enter the assignment name and other details.



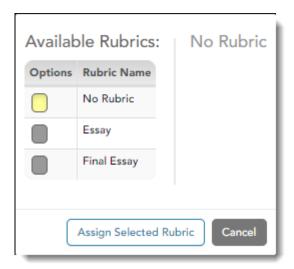
#### ☐ In the **Rubric** column:

You can assign an existing rubric chart to the assignment, which allows you to grade the assignment using a rubric chart. The rubric charts are created on Settings > Rubric Setup.

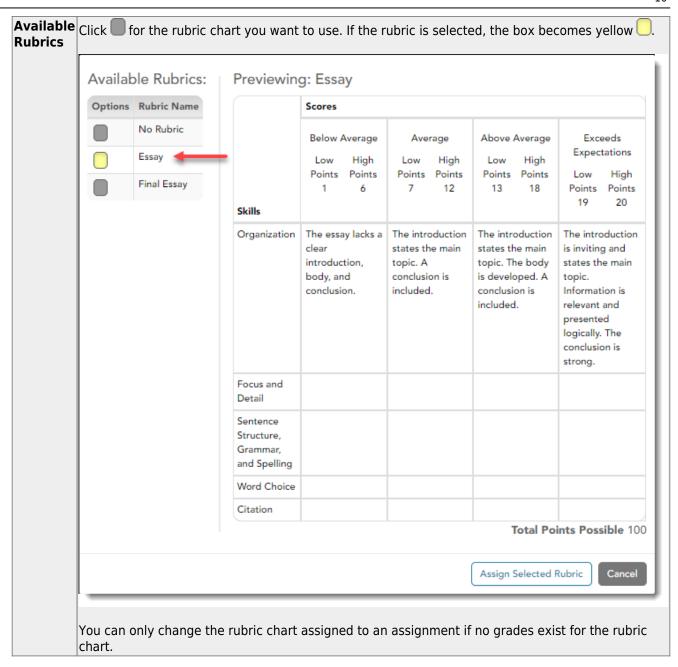
- If a rubric chart is not currently associated with the assignment, the icon (three black squares) is displayed.
- If a rubric chart is currently associated with the assignment, the **time** icon (four multicolored squares) is displayed.

 $\square$  Click the icon to associate a rubric chart with the assignment or to change the associated rubric chart.

The rubric chart window opens.



Under **Available Rubrics**, any rubric charts you have created that have at least one skill and one score are listed.



#### ☐ Click **Assign Selected Rubric**.

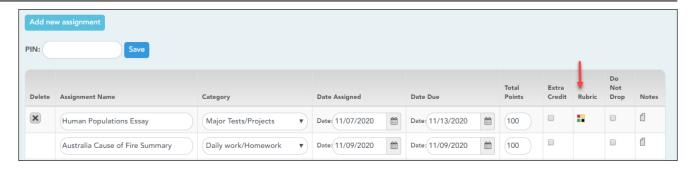
The window closes.

**IMPORTANT:** The **Total Points** field for the assignment changes to display the maximum possible points for the rubric chart (maximum possible points x skill count) and is read-only.

**PIN** Type your four-digit personal identification number (PIN).

#### ☐ Click **Save**.

The icon changes to multicolored squares to indicate that a rubric is associated with the assignment.



### Use a rubric to grade an assignment:

Grades > Assignment Grades